

HW1 - Wacky Stories

<i>Description</i>	<i>possible points</i>	<i>Score</i>	<i>Correction and comments</i>
Author's name in header block	1		
Class name starts with a capital letter	1		
meaningful variable names	1		
variable names are camelCase	1		
good indentation	1		
story coded is the one assigned	1		
.java file is the one submitted	1		
output is formatted well - lines are broken such that it fits on a reasonably sized window (about 80 characters wide). This means that entire paragraphs are not on one very long line of output.	3		
code is formatted well - lines of code fit on a reasonably sized window (about 80 characters wide). This means that lines of code are not on one very long line that run off the screen or wrap.	3		
One Scanner object is created and used for the entire program (and not a separate Scanner object for each input).	2		
Program displays useful prompts before each piece of input is read from the user	3		
Program reads input from the user, saves input into variables, and prints the story containing the words the user input	6		
this form completed and submitted	1		
Total	25		