

Welcome to [DrRacket](#), version 5.3.6 [3m].
Language: racket; memory limit: 1024 MB.

A C program, and how information is placed on the run-time stack at three moments in time.

The purpose is to help understand how the run-time stack holds the current function's local variables (incl. its parameters), as well as one piece of important book-keeping: what program-instruction to resume at, when the current helper function finishes.

This is important, since it explains how an attacker, if they can get a stack overflow to both (a) place malicious code onto the stack, *and* (b) overwrite the return-instruction-pointer so that the program 'returns' to that malicious code rather than the real return-site, then the attacker has achieved "running of arbitrary code".

Notes:

- "%rip" is a local system variable for "return instruction pointer" -- where to resume the program at,
when finishing the current helper function.
- "%rsp" is a local system variable for "return stack pointer" -- where to adjust the top-of-stack to,
when finishing the current helper function.

"The sample C program:"

```
#include <stdio.h>

int main() {
    printf("This program verifies whether 5 to the 300th power is bigger than 0.\n");
    int x = 5;
    int y = 300;
    char report[5] = "Yes!";

    if (power(x,y) >= 0) {
        printf("%s\n",report);
    }
    else {
        printf( "It's not! Hmmm; overflow?\n" );
    }
    return 1; // indicate an error, to the shell / caller.
}

// Return a^b.
//
int power(int a, int b) {
    int product = 1;
```

```

while (b!=0) {
    product = multiply(product, a);
    b--;
}
return product;
}

```

```

// Return x*y.
//
int multiply (int x, int y) {
    return x*y;
}

```

"In main:"

@4008	'Y'	report[0]	}	main
@4009	'e'	...[1]		
@400A	's'	...[2]		
@400B	'!'	...[3]		
@400C	' '	...[4]		
@400D	300	y	}	main
@400E	5	x		
@400F	[shell:?]	%rip		
@4010	+??	%rsp		

"calling power from main:"

@4003	1	product	}	power
@4004	300	b		
@4005	5	a		
@4006	[main:4:17]	%rip		
@4007	+9	%rsp		
@4008	'Y'	report[0]	}	main
@4009	'e'	...[1]		
@400A	's'	...[2]		
@400B	'!'	...[3]		
@400C	' '	...[4]		
@400D	300	y	}	main
@400E	5	x		
@400F	[shell:?]	%rip		
@4010	+??	%rsp		

"calling multiply from power from main:"

@3FFF	5	y	} multiply
@4000	1	x	
@4001	[power:3:12]	%rip	
@4002	+5	%rsp	
@4003	1	product	} power
@4004	300	b	
@4005	5	a	
@4006	[main:4:17]	%rip	
@4007	+9	%rsp	} main
@4008	'Y'	report[0]	
@4009	'e'	...[1]	
@400A	's'	...[2]	
@400B	'!'	...[3]	
@400C	''	...[4]	
@400D	300	y	} main
@400E	5	x	
@400F	[shell:?]	%rip	
@4010	+??	%rsp	

>